

# Elliptic Curve

# Cryptography

- TODAY:
- Motivation
  - Groups Review
  - Elliptic Curves (ECs) over  $\mathbb{Q}$
  - ECs over  $\mathbb{F}$
  - Efficient EC implementation
  - Wrap-up

We've often said, "let  $G$  be a group of prime order  $p$ "  
maybe for which discrete  
log (or later, DDH) is  
hard...

What groups do we actually use?  
← and what is a group mathematically?

## Groups (Review)

A group is a pair  $(G, \cdot)$ , where  $G$  is a set, and  $\cdot : G \times G \rightarrow G$  is a binary operation, such that the following properties are satisfied:

(1) Associativity:  $(a \cdot b) \cdot c = a \cdot (b \cdot c)$

(2) Identity:  $\exists e \in G$  s.t.  $\forall a \in G$   $a \cdot e = e \cdot a = a$

(3) Inverse:  $\forall a \in G, \exists b \in G$  s.t.  $a \cdot b = b \cdot a = e$  ( $b = "a^{-1}"$ )

A group is abelian if  $\cdot$  is commutative:  $\forall a, b \in G, a \cdot b = b \cdot a$

cyclic if  $\exists g \in G$  s.t.  $\forall a \in G \exists x \in \mathbb{N}$  s.t.  $a = g^x$   $\leftarrow \underbrace{g \cdot g \cdot \dots \cdot g}_{x \text{ times}}$   
called the generator

We often drop the operation when describing a group when it's clear.

**Order.** Order of a group  $G$  is the size of the set,  $\text{ord}(G) = |G|$   
Order of an element  $h \in G$

$$\text{ord}(h) = \text{smallest } k \in \mathbb{N} \text{ s.t. } h^k = e$$

how many times to apply the group operation before you get to the identity...

"Prime-order group"  $\text{ord}(G)$  is prime.

**Fact.** Prime-order groups are abelian and cyclic.

$$\text{Fact. } H \leq G \Rightarrow \text{ord}(H) \mid \text{ord}(G)$$

**Subgroup.**  $(H, \cdot)$  is a subgroup of  $(G, \cdot)$  if  $H \leq G$ . Denote as  $(H, \cdot) \leq (G, \cdot)$ .

note: it's the same operation  $\cdot$  but restricted to  $H$ ,  
 $\cdot : H \times H \rightarrow H$ .

Examples of prime-order groups.

•  $(\mathbb{Z}_p, +)$ : "additive" group of integers modulo  $p$ .

group op is the usual  $+$  modulo  $p$ .

• prime-order sub-group of  $(\mathbb{Z}_p^*, \cdot)$

usually  $p = 2q + 1$ , where  $q$  is prime.

$p$  is prime  $\Rightarrow \text{ord}(\mathbb{Z}_p^*) = p - 1 = 2q$ .  
known as Sophie-Germain or "safe" primes

We use  $H \leq \mathbb{Z}_p^*$  where  $\text{ord}(H) = q$ .

# The Discrete Logarithm Problem (DLOG)

Let  $G$  be a cyclic group of order  $p$  with generator  $g$ .

$$\forall \text{PPT } A, \quad \Pr \left[ A(G, g, g^x) = x : x \xleftarrow{\$} \mathbb{Z}_p \right] \leq \text{negl}(\lambda)$$

DLOG is trivial in  $(\mathbb{Z}_p, +)$

For  $(\mathbb{Z}_p^*, \cdot)$ , the best known algorithm is the General Number Field Sieve which runs in  $2^{\tilde{O}((\log p)^{1/3})}$  (sub-exp. time)

- For  $\lambda = 128$  bits of security, we need  $|p| \approx 3072$  bits
- In 2019, record break for  $|p| \approx 795$  bits

Group operations are expensive... Arithmetic modulo 3072-bit prime

- Desire for crypto.
1. Efficient group operation (efficiency)
  2. DLog (or other group-theoretic problems like CDH and DDH) are hard (security)
  3. Additional structure: Pairings (Expressivity)

← next class

# History of Elliptic Curves

Deep connections to number theory, geometry, and even complex analysis!

All started with Greek mathematician, **Diophantus** in 3<sup>rd</sup> century AD

Interested in integer and rational solutions

to polynomial equations

main surviving work, Arithmetica: a collection of (solved) problems, such as

"find two numbers with sum 20, product 96" famously, the problem

"write given square number as sum of squares" ← Fermat annotated with

and many more that amounted to finding rational points on curves

$$(x, y) \in \mathbb{Q}^2 \text{ s.t. } f(x, y) = 0$$

for bi-variate poly,  $f$ .

"Fermat's Last Theorem" in the margins :)



Andrew Wiles and Richard Taylor would later prove it, partly using EC theory

(popular book about this written by Simon Singh)

E.g. in book 4 of Arithmetica,

exercise to find rational points satisfying

$$y^2 = x^3 - x + 9$$

Easy points:  $(0, \pm 3), (1, \pm 3), (-1, \pm 3)$

Given these easy points,

can we derive other rational points?

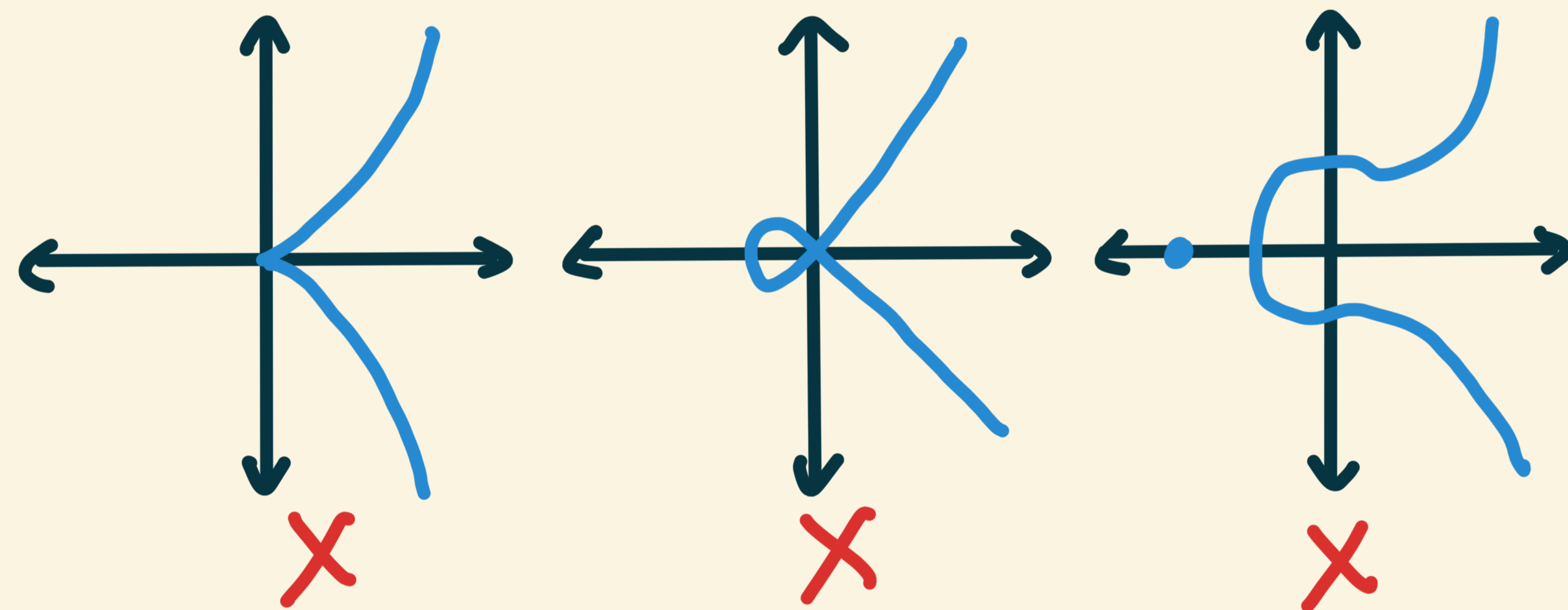
# Elliptic Curves (ECs)

A smooth plane curve defined by

$$E: y^2 = x^3 + ax + b \quad (\text{Short Weierstrass form})$$

for  $a, b \in \mathbb{Q}$

A curve is smooth if it has no cusps, self-intersections or isolated points.



$$\Leftrightarrow \Delta := 4a^3 + 27b^2 \neq 0$$

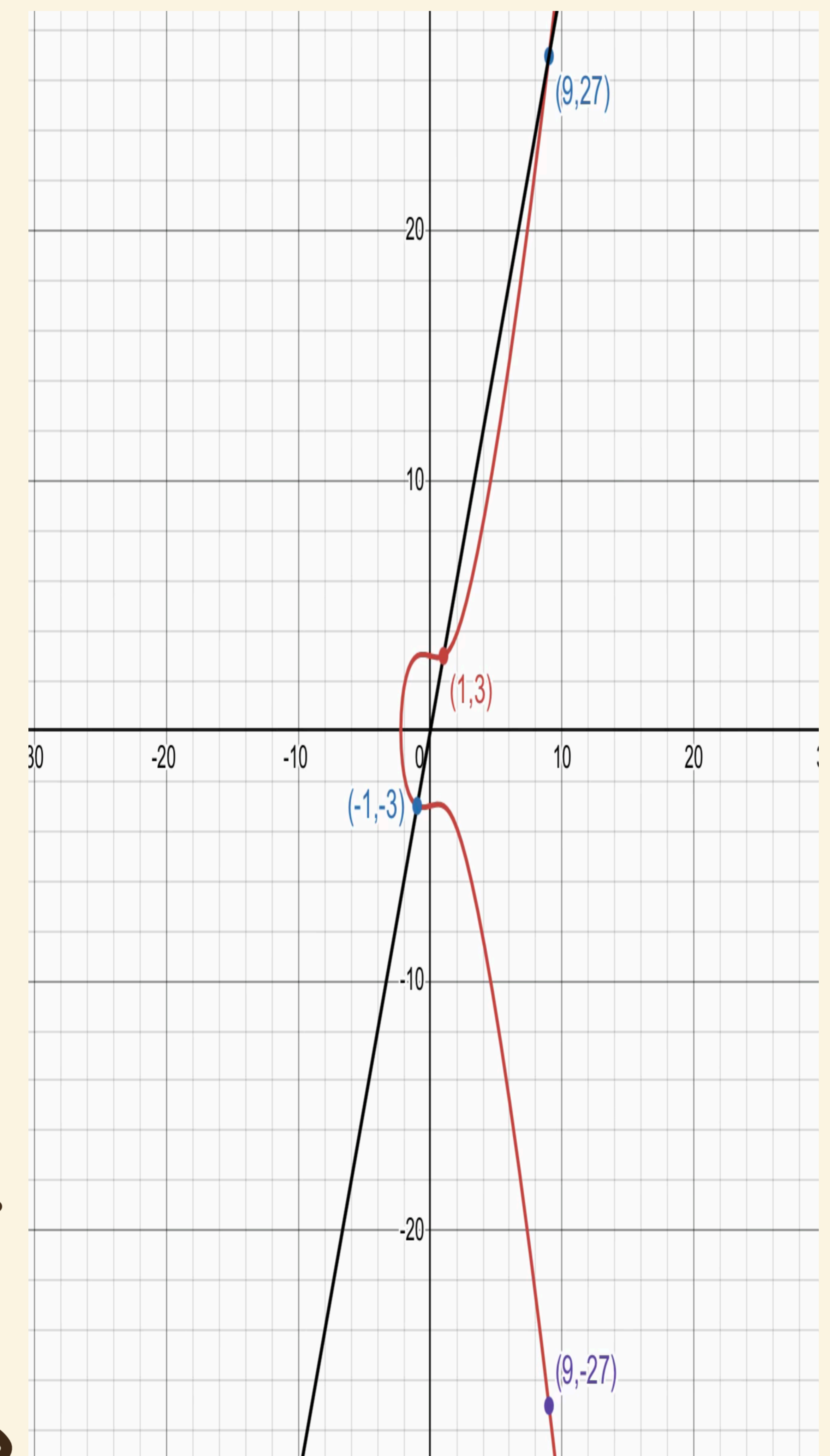
discriminant of the curve

**Why?** Not smooth  $\Leftrightarrow$  cubic  $x^3 + ax + b$  has repeated roots  $\Leftrightarrow$  shares root with derivative  $3x^2 + a$ .

$$3x^2 + a = 0 \text{ when } x^2 = -a/3. \text{ So, } x^3 + ax + b = 0 \Leftrightarrow x(x^2 + a) + b = 0$$

$$\Rightarrow x \left( -\frac{a}{3} + a \right) + b = 0 \Leftrightarrow x = -\frac{3b}{2a} \Rightarrow \left( -\frac{3b}{2a} \right)^2 = -\frac{a}{3} \Leftrightarrow 4a^3 + 27b^2 = 0$$

e.g.  $y^2 = x^3 - x + 9$



First Q.: Given some points on E, can we find other points in  $\mathbb{Q}^2$ ?  
(Diophantus)

i.e., find solutions in  $\mathbb{Q}$ .

### Key Observations

1. Symmetry:  $(x, y) \in E \Rightarrow (x, -y) \in E$   
(across x-axis)

2. Tangents at  $y=0$  on E are vertical: Slope  $\frac{dy}{dx} = \frac{3x^2+a}{2y} \xrightarrow{y \rightarrow 0} \infty$

3. Line that intersects  $P_1 = (x_1, y_1), P_2 = (x_2, y_2) \in E$  must intersect E at a third point  $P_3 = (x_3, y_3)$

- let  $y = mx + d$  be the intersecting line.

Then,  $(mx+d)^2 = x^3 - ax + b \Rightarrow f(x) = x^3 - ax + b - (mx+d)^2$  has three roots

$x_1, x_2, x_3$ . WLOG  $x_1 = x_1, x_2 = x_2$ .

So,  $f(x) = (x-x_1)(x-x_2)(x-x_3) = \dots - (x_1+x_2+x_3)x^2 \dots$

$\Rightarrow x_3 = m^2 - x_1 - x_2 \in \mathbb{Q}$

### Procedure to Derive New Points

1. Draw a line between two points on E.

2. Obtain point of intersection (using (3))

3. Flip the point across x-axis to obtain new non-collinear point (using (1))

use tangent if  $P_1 = P_2$

"chord method" if  $P_1 \neq P_2$

"tangent method" if  $P_1 = P_2$

# Elliptic Curve Groups

We took two rational points on the curve and derived a third rational point on the curve.

Henri Poincaré (building on others) realized this actually has a group structure! That is, the chord and tangent method can be used to define a group operation on the set of rational points on an elliptic curve.

One subtlety. What about vertical lines? e.g.  $y=0$  or a line through  $(x,y)$  and  $(x,-y)$

We will add a distinguished element called the "point at infinity" or  $\mathcal{O}$ .

For an elliptic curve  $E/\mathbb{Q} : y^2 = x^3 + ax + b$ ,

define a group

$$E(\mathbb{Q}) := \{ \mathcal{O} \} \cup \{ (x,y) \in \mathbb{Q}^2 : y^2 = x^3 + ax + b \}$$

with operation  $\boxplus$  that satisfies the following:

(1)  $\forall P \in E(\mathbb{Q}), P \boxplus \mathcal{O} = \mathcal{O} \boxplus P = P$  ( $\mathcal{O}$  is the identity)

(2)  $\forall P = (x,y) \in E(\mathbb{Q}) \setminus \{ \mathcal{O} \}$ , define  $-P := (x, -y)$ , and  $P \boxplus -P = -P \boxplus P = \mathcal{O}$

← "additive" inverse And,  $-\mathcal{O} := \mathcal{O}$

← an "artificial" point where all vertical lines intersect

formally handled using Projective or Jacobian coordinates...

← follows from Chord method

(3)  $\forall P_1 = (x_1, y_1) \in E(\mathbb{Q}) \setminus \{O\}$ , and  $P_2 = (x_2, y_2) \in E(\mathbb{Q}) \setminus \{O, -P_1\}$

define

$$S_c = \frac{y_2 - y_1}{x_2 - x_1} \quad \text{slope of chord}$$

$$S_t = \frac{3x_1^2 + a}{2y_1} \quad \text{slope of tangent}$$

we know what happens with inverses ...

using chord

(i) if  $P_1 \neq P_2$  :  $x_3 = S_c^2 - x_1 - x_2$   
 $y_3 = S_c(x_1 - x_3) - y_1$  ← this corresponds to finding third point on line and flipping!

(ii) if  $P_1 = P_2$  and  $y_1 = 0$  : vertical line, so  $P_1 \boxplus P_2 = O$

(iii) if  $P_1 = P_2$  and  $y_1 \neq 0$  :  $x_3 = S_t^2 - 2x_1$   
 $y_3 = S_t(x_1 - x_3) - y_1$  ← tangent to find third point then flip!

$P_1 \boxplus P_2 = (x_3, y_3)$  in (i) and (iii)

So,  $\boxplus$  is well-defined, we defined an identity and inverses in  $E(\mathbb{Q})$ .

Turns out  $\boxplus$  is also associative! ← manual algebra

Therefore,  $(E(\mathbb{Q}), \boxplus)$  is a group.

So can we do cryptography with  $E(\mathbb{Q})$ ?

Not quite!

- Issues:
- Rationals don't have finite representations.  
Makes it difficult to implement securely since we don't handle infinite precision...
  - hard to calculate order of the group

Can we obtain a finite group of prime order using the theory of Elliptic curves?

## EC over Finite Fields

$\mathbb{F}_p$ , finite field of order  $p$ , isomorphic to  $\mathbb{Z}/p$ : integers modulo  $p$ .

Let  $p > 3$  be a prime.

An elliptic curve  $E$  defined over  $\mathbb{F}_p$ ,  $E/\mathbb{F}_p$ ,

$$E: y^2 = x^3 + ax + b$$

where  $a, b \in \mathbb{F}_p$  and  $4a^3 + 27b^2 \neq 0$

Same as before!

We can define a group as before:  $E(\mathbb{F}_p) = \{ (x, y) \in \mathbb{F}_p^2 : y^2 = x^3 + ax + b \} \cup \{ \mathcal{O} \}$

$\boxplus$ : like before Laws are proven with a lot of algebra...

Can calculate order of  $E(\mathbb{F}_{p^e})$  in time  $O(e \log(p))$  ← poly-time!

Example.  $E/\mathbb{F}_5: y^2 = x^3 + 2x + 1$

$$|E(\mathbb{F}_5)| = 7, \quad E(\mathbb{F}_5) = \{0, (0, \pm 1), (1, \pm 2), (3, \pm 2)\}$$

↑ happens to be prime here, but not necessarily...

## DLOG in EC Groups

Let  $E/\mathbb{F}_p$  be an EC over  $\mathbb{F}_p$  and  $E(\mathbb{F}_p)$  be the group.

We want to work with a cyclic subgroup:

let  $P \in E(\mathbb{F}_p)$  be of prime order  $q$ . ( $|q| \approx |p|$  in bits)

Define  $aP := \underbrace{P \oplus P \oplus \dots \oplus P}_{a \text{ times}}$

↑  
additive  
notation

So, we have  $qP = 0$  since  $\text{ord}(P) = q$ .

Theorem from group theory  $\Rightarrow P$  must generate a  $q$ -order subgroup of  $(E(\mathbb{F}_p), \oplus)$ :  
 $(\{0, P, 2P, \dots, (q-1)P\}, \oplus)$

DLog problem is given  $P, \alpha P$  for  $\alpha \in \mathbb{Z}_q$ , calculate  $\alpha$

For most ECs, the best DLog attacks are  $\Omega(\sqrt{q})$ . So for  $\lambda = 128$ , we need the group to be of size/order  $\approx 2^{256}$ . This is much better than  $(\mathbb{Z}/p^*, \cdot)$  which requires larger groups for same security level!!

Exceptions where DLog is easy:

- $|E(\mathbb{F}_p)| = p$ : "Anomalous" ECs ("SMART" attack)
- $|E(\mathbb{F}_p)|$  divides  $p^{\beta} - 1$  for small  $\beta$  (MOV attack)

So in practice, we standardize ECs (e.g. P256, Curve 25519) to avoid common pitfalls

prime-order  $\nearrow$   $\nearrow$  "twist-secure"  
we pick the prime-order subgroup

## Efficient Implementation of EC Addition

Recall that the EC group operation required calculating the slope:

$$s_c = \frac{y_2 - y_1}{x_2 - x_1}$$

$$s_t = \frac{3x_1^2 + a}{2y_1}$$

These are field inversions

much more expensive than addition or multiplication.

Can we reduce field inversions??

Yes! By moving to a different coordinate system...

$\hookrightarrow$  can be computed using Fermat's Little Thm. and repeated squaring  
or  
Extended Euclidean Alg. &  
Bezout's Thm.  $\approx 9 - 40 \times$  field mult.!

# Jacobian Coordinates

Affine points :  $(x, y)$

Substitute  $x$  with  $\frac{x}{z^2}$

$y$  with  $\frac{y}{z^3}$

Jacobian point :  $(x : y : z)$  ← this is actually an equivalence class of points...

$$(x : y : z) \sim (\lambda^2 x : \lambda^3 y : \lambda z) \text{ for any } \lambda \in \mathbb{F}_p^*$$

Affine  $\mapsto$  Jacobian :  $(x, y) \mapsto (x : y : 1)$  or  $(\lambda^2 x, \lambda^3 y, \lambda)$   
for any  $\lambda \in \mathbb{F}_p^*$

Jacobian  $\mapsto$  Affine :  $(x : y : z) \mapsto \left(\frac{x}{z^2}, \frac{y}{z^3}\right)$

e.g.  $\mathcal{O} \mapsto (1 : 1 : 0)$  in Jacobian.

## Why is this useful?

Let's say we want to compute  $P \oplus P = (x', y')$  ← doubling an EC point

$P = (x, y)$  in affine

$$\text{Recall } x' = (s_t)^2 - 2x, \quad y' = s_t(x - x') - y, \quad s_t = \frac{3x^2 + a}{2y}$$

In Jacobian coordinates:

we substitute  $x \mapsto x/z^2, y \mapsto y/z^3$

and obtain:

$$S_t = \frac{3\left(\frac{x}{z^2}\right)^2 + a}{2\left(\frac{y}{z^3}\right)} = \frac{3x^2 + az^4}{2yz}$$

$$x' = S_t^2 - 2\left(\frac{x}{z^2}\right) = \frac{C}{4y^2z^2} \quad \text{and} \quad y' = S_t\left(\frac{x}{z^2} - x'\right) - \frac{y}{z^3} = \frac{D}{8y^3z^3}$$

where  $C$  and  $D$  can be computed with a small number of adds and mults (try yourself)

Notice that  $x' = \frac{C}{(2yz)^2}$ ,  $y' = \frac{D}{(2yz)^3}$

So the Jacobian coordinate for  $(x', y') = P \oplus P$  is  $(C : D : 2yz)$

So, we can do all our EC additions in Jacobian coordinates, and at the end pay 1 inversion  $1/2$  to convert back to affine coordinates.  $(x : y : z) \mapsto \left(\frac{x}{z^2} = x \cdot \left(\frac{1}{z}\right)^2, \frac{y}{z^3} = y \cdot \left(\frac{1}{z}\right)^3\right)$

required no inversions!

$n$  Jacobian points  $\mapsto$   $n$  Affine points  
 $n$  inversions

can we do better?

Also yes! Montgomery's trick for batch inversions

## Batch Inversion : Montgomery's Trick

We want to invert  $z_1, \dots, z_n \leftarrow n$  elements

Here's an algorithm:

(1) Compute partial products:  $z_1, z_1 z_2, z_1 z_2 z_3, \dots, z_1 z_2 \dots z_n$   $(n-1)$  mults.   
  $(P_i := \prod_{j \leq i} z_j)$

(2) Compute  $I_{1,n} := (z_1 z_2 \dots z_n)^{-1} = \frac{1}{z_1 \dots z_n} = \frac{1}{P_n}$  (1 inversion)

(3) Compute  $\frac{1}{z_n}$  as  $I_{1,n} \cdot P_{n-1}$  (1 mult)  
Observe  $\frac{1}{z_n} = I_{1,n} \cdot P_{n-1}$

$$\frac{1}{z_1 \dots z_{n-1} z_n} \cdot z_1 \dots z_{n-1} = \frac{1}{z_n}$$

(4) Compute  $I_{1,n-1} = I_{1,n} \cdot z_n = \frac{1}{z_1 \dots z_{n-1}}$  (1 mult)

(5) Compute  $\frac{1}{z_{n-1}}$  as  $I_{1,n-1} \cdot P_{n-2}$  and so on...

In total inverting  $n$  elements requires  $(n-1)$  mults + 1 inv. +  $2 \times (n-1)$  mults  
=  $3(n-1)$  mults + 1 inv.

so much cheaper!

## Wrapping Up

- EC groups used widely in crypto
- Much more efficient in practice than using  $\mathbb{Z}/p^*$  at similar security levels  
because  $\mathbb{Z}/p^*$  has non-generic attacks that perform better!
- ECs have rich algebraic structure  $\Rightarrow$  cool crypto!  
We will see "Pairings" in the next lecture  
 $\Rightarrow$  (Identity-Based Encryption, Eff. signatures, ...)