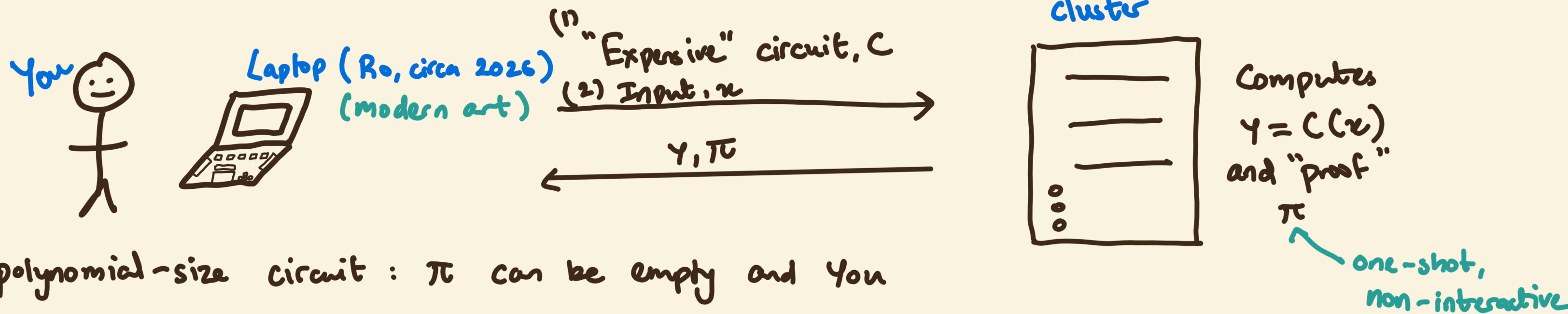


# SUCCINCT ARGUMENTS (SNARGs)

- TODAY:
- Succinctness
  - PCP Theorem
  - Our First SNARG
  - Interactive Oracle Proofs (IOP)
  - Polynomial Commitments + KZG construction

# Motivation: Verifiable Computation

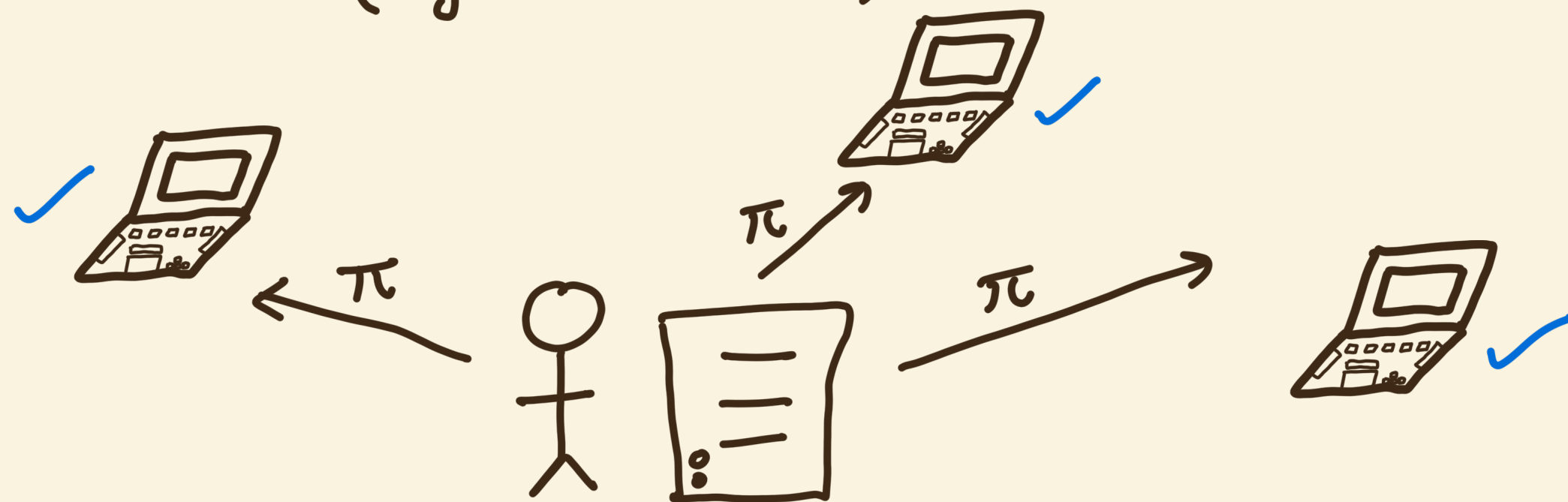
## (1) Outsourcing expensive computation



$C$  is polynomial-size circuit:  $\pi$  can be empty and you can verify  $y$  is correct yourself. But, we want something that's "much more efficient".

Or maybe  $\pi$  can be the entire computational trace. But that's a huge proof (still polynomial) and we run into the same problem :(.

## (2) Eliminating repetitive work (e.g. on Blockchains)



So, we want both the proof and its verification to be "succinct".

## Succinctness

Slightly more formally: Let  $R$  be an NP-relation,  $\longleftrightarrow \{(x, w) : \text{Verify}_V(x, w) = 1\}$   
and let  $T$  denote the runtime of the associated NP-verifier.   
i.e., set of instance-witness pairs

An IP  $(P, V)$  is succinct if when ran on input  $(x, w) \in R$ ,

(1) Total communication:  $o(|w|)$ , little-o

(2)  $V$ 's runtime is  $\text{poly}(|x|) + o(|w| + T)$

Polynomial in instance size, sub-linear in witness size and runtime of  $V$

## Succinct Non-interactive Arguments

A type of proof system. Let's break this down:

- **Succinct**: described above
- **Non-interactive**: The entire "interaction" consists of only a single message from the Prover to the Verifier  $\leftarrow$  we saw this last lecture!
- **Argument**: Computational soundness, sound against PPT  $P^*$  (may be unsound if  $P^*$  unbounded)

We will use a very powerful tool to build our first SNARG:

the **PCP theorem**

← another kind of proof system,  
huge advance in computational complexity!

## PCP Theorem

Informally, any NP language, say  $L$ , has a **probabilistically checkable proof (PCP)**

$x \in L \Rightarrow P$  can compute (long) proof  $\pi \in \{0,1\}^*$

s.t.  $V$  only has to read very few bits (probabilistic check)  
to be soundly convinced! ← as few as 3 bits!!

e.g.  $\tilde{P}(x, w)$

in the settings  
of "proofs",  $\tilde{P}$  is  
unbounded so can  
compute the witness  
instead of being given as  
input.

Turns out given  $w$ ,  $\tilde{P}$  runs in poly-time  
to compute  $\tilde{\pi}$ . Useful!

$\tilde{\pi} \in \{0,1\}^*$

$\tilde{V}(x; r)$

• Sample random bits to read.

$(i_1, i_2, i_3) \leftarrow \text{Sample}(|\tilde{\pi}|; r)$

•  $0/1 \leftarrow \text{Verify}_{\mathcal{L}}^{\text{PCP}}(\tilde{\pi}[i_1], \tilde{\pi}[i_2], \tilde{\pi}[i_3]); r$   
(reject/accept)

Perfect completeness + statistical soundness (error  $< 1/2$ ; amplified via parallel repetition)

As-is, this is not a SNARG:  $\tilde{\pi}$  is not necessarily  $o(|\omega|)$ .

## SNARGs From PCPs

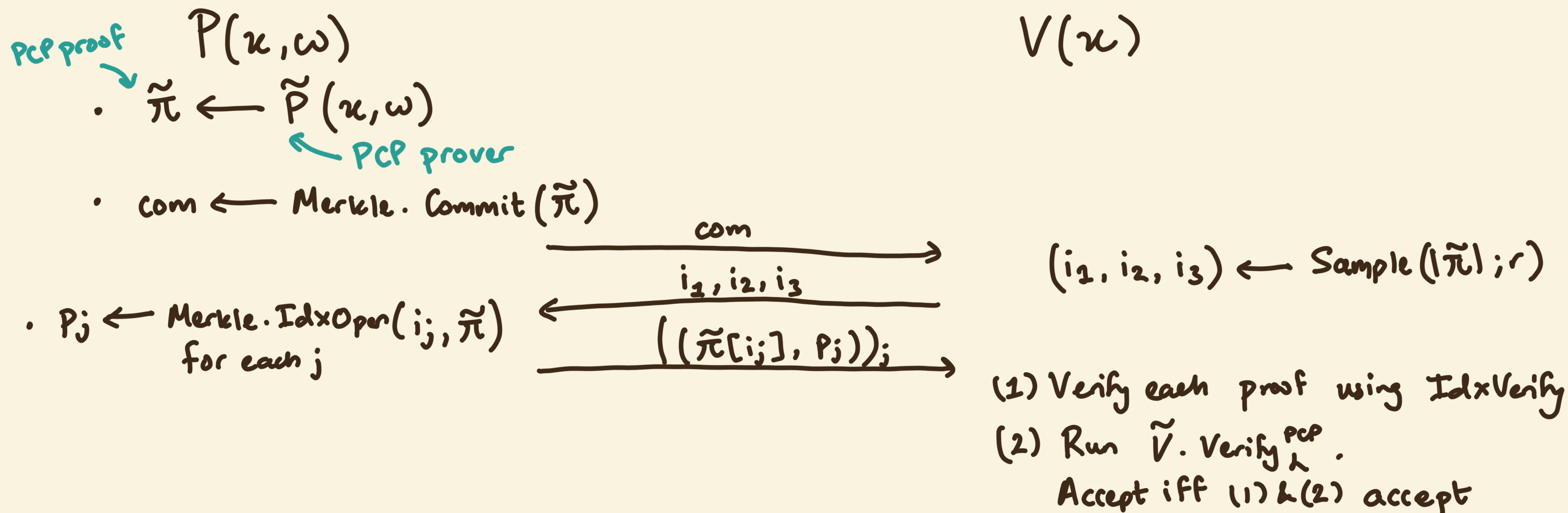
Think of  $\tilde{\pi}$ , a bit string, as a vector (over  $\mathbb{F}_2$ )

Have we seen a way to encode a vector succinctly such that P can reveal queried positions (in a verifiable manner)? (HW2)

### Merkle trees!

Following construction due to ideas from Kilian (1992) and Micali (1994).

Essentially, commit to  $\tilde{\pi}$  using a merkle tree. P can open  $\tilde{\pi}[i_1], \tilde{\pi}[i_2], \tilde{\pi}[i_3]$ .



**Completeness.** follows from completeness of Merkle commitments and PCP

**Soundness. (informal)** index-binding of commitment prevents P from cheating on randomly picked indices. From there, follows by soundness of PCP...

**Non-interactivity.** As stated, it is not non-interactive! Via parallel repetition, we can reduce soundness error to negl., then apply Fiat-Shamir to derive indices to check

**Succinctness.**  $|com| = \lambda$ , each opening is a path in Merkle tree, which is  $O(\log |\tilde{\pi}|) = o(|w|)$   
indices are  $\lambda$ -bits each  
Total comm.  $o(|w|)$  ✓

PCP thm.:  $|\tilde{\pi}| = \text{poly}(|w|)$

V's runtime? Must reconstruct paths in Merkle tree:  $O(\log |\tilde{\pi}|) = o(|w|)$

**Knowledge?** SNARGs that are also knowledge sound are known as **SNARKs**

We won't see this today, but can be done...

← arguments of knowledge

**Efficiency.** Indeed succinct, but not concretely efficient. PCP prover is expensive...

Proof is asymptotically reasonable but too large to be practical

Still, a really cool feasibility result. We need more for concrete efficiency...

So, how do we get there?

Let's abstract the Kilian-Micali construction.

Broadly, we combined,

### Recipe

(1) An interactive proof system for NP in an idealized world

+

(2) Succinct vector commitment scheme to compile IP into a succinct argument

information-theoretic proof system

the long proof vector  $\tilde{\pi}$  can be thought of as an oracle, (just like ROM) which can be queried for values at input indices  $\tilde{\pi}[i]$ .

cryptographic scheme

We just saw

(1) PCP + (2) Merkle commitment

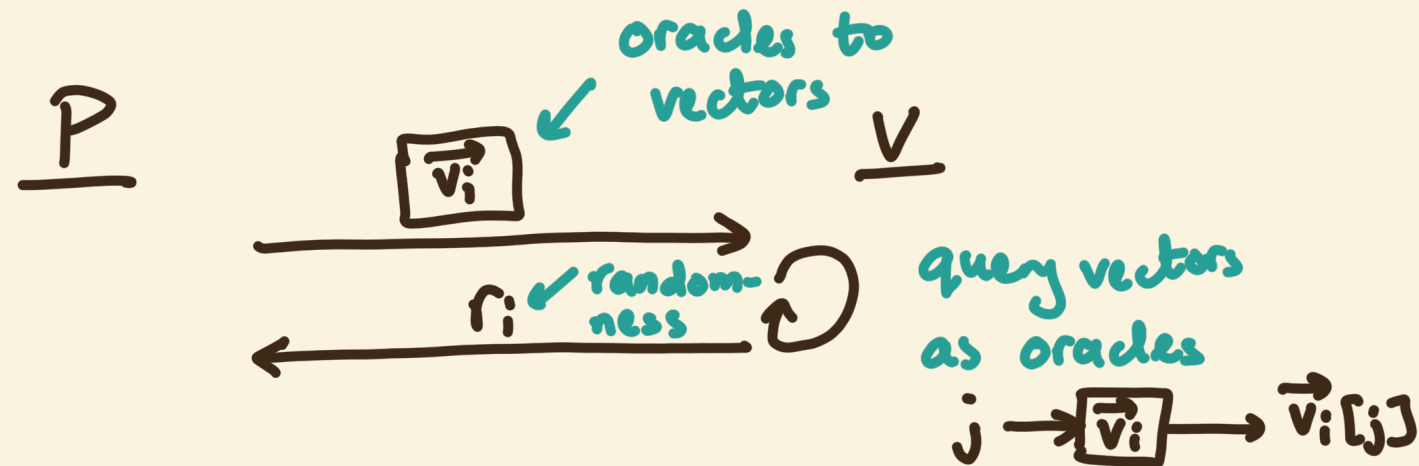
but any succinct vector commitment would work

Suggests two possible paths to improve:

(a) stronger idealized world in (1)?

(b) more eff. cryptographic scheme in (2)?

Expanding on (a), we think of these IPs in an idealized world as **Interactive Oracle Proofs (IOPs)**



Approach we'll see in this class: Replace vector oracles with polynomials! The additional structure proves useful as we'll see

Replace IOPs with "Poly-IOPs"  $\longleftrightarrow$  Polynomial IOPs

(we'll see more of this next class)

To instantiate PolyIOPs succinctly, we'll need something more powerful for (2)

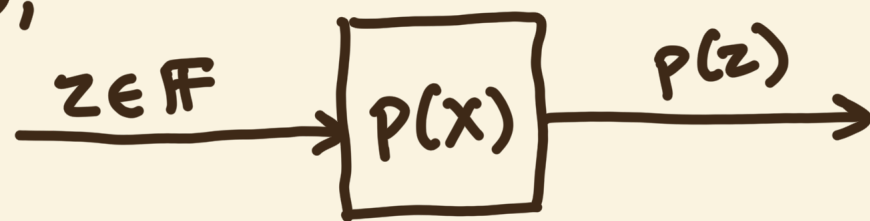
Polynomial Commitments!

$\longleftarrow$  today's focus

## Polynomial Commitment Schemes (PCS)

Commit to a polynomial over a finite field for example such that given input point, can open commitment to the polynomial evaluated at that point.

e.g.  $P(x) \in \mathbb{F}[x]$ ,  
(as an oracle)



A PCS is a tuple of four efficient algorithms,

$PCS = (\text{Setup}, \text{Commit}, \text{Open}, \text{Verify})$  s.t.

1. Setup  $(1^\lambda, d) \rightarrow \text{pp}$   
 $\uparrow$  max degree  $\in \mathbb{N}$   $\nwarrow$  public parameters

2. Commit  $(\text{pp}, f) \rightarrow c \leftarrow \text{Commitment}$   
 $\uparrow$  polynomial in  $\mathbb{F}[x]$ ,  $\deg(f) \leq d$

3. Open  $(\text{pp}, f, z) \rightarrow (y, \pi)$   
 $\uparrow$  input point  $\in \mathbb{F}$   $\uparrow$  "evaluation proof"  
 alleged evaluation  $y = f(z)$

4. Verify  $(\text{pp}, c, z, y, \pi) \rightarrow 0/1$

Check if evaluation proof is valid with respect to commitment  $c$ , point  $z$ , and claimed eval  $y$ .

Must satisfy

Correctness.  
(perfect)

$$\forall d \in \mathbb{N}, d = \text{poly}(\lambda), f \in \mathbb{F}^{\leq d}[x], z \in \mathbb{F},$$

$$\Pr \left[ \text{Verify}(\text{pp}, c, z, f(z), \pi) = 1 \mid \begin{array}{l} \text{pp} \leftarrow \text{Setup}(1^\lambda, d) \\ c \leftarrow \text{Commit}(\text{pp}, f) \\ (y, \pi) \leftarrow \text{Open}(\text{pp}, f, z) \end{array} \right] = 1$$

Evaluation Binding.

$$\forall d \in \mathbb{N}, d = \text{poly}(\lambda), \forall \text{PPT } A, \Pr \left[ \begin{array}{l} \text{Verify}(\text{pp}, c, z, y, \pi) = 1, \text{ and} \\ \text{Verify}(\text{pp}, c, z, y', \pi') = 1, \text{ and} \\ y \neq y' \end{array} \mid \begin{array}{l} \text{pp} \leftarrow \text{Setup}(1^\lambda, d) \\ (c, z, y, \pi, y', \pi') \leftarrow A(\text{pp}) \end{array} \right] \leq \text{negl}(\lambda)$$

in words, cannot open commitment to two different evaluations of its choice of input.

possibly maliciously generated

(similar to vector commitments' index binding)

But wait... isn't a polynomial a vector of evaluations? Why not just use a vector commitment?

**Issue.** vector is too big if  $\mathbb{F}$  is large. Suppose  $|\mathbb{F}| = p$ .

e.g. if  $p = O(2^\lambda)$ ,  $\vec{f} = (f(0), f(1), \dots, f(p-1))$  is exponential-size...

Later, we will indeed need  $|\mathbb{F}| = O(2^\lambda)$  for the PolyIOP recipe to work, so this won't do!

How will we do better?

**Intuition.** degree- $d$  polynomial is uniquely defined by  $d+1$  evaluations or coefficients.

$d \ll p$ .

**First Idea.** Then, commit to the coefficients!  $f(x) = \sum_{i=0}^d f_i x^i$

We'll use Pedersen: Setup  $(1^\lambda, d) \rightarrow pp = (g, h) \quad h \leftarrow \mathbb{G}, \mathbb{G} = \langle g \rangle$

Commit  $((g, h), f) \rightarrow (c_i = g^{r_i} h^{f_i})_{i=0}^d$  comm. to  $i$ th coeff. with fresh randomness  $r_i$

Open  $(pp, f, z) \rightarrow \pi = \sum_{i=0}^d r_i z^i$

Verify  $(pp, c, z, y, \pi) \rightarrow 1$  iff  $g^\pi \cdot h^y = \prod_{i=0}^d c_i z^i$

Correct because  $\prod_{i=0}^d c_i z^i = \prod_{i=0}^d g^{r_i z^i} h^{f_i z^i} = g^\pi \cdot h^y$

(technical note: committer must keep state:  $r_i$ , to be able to open. Our more eff. construction won't require this!)

Can show DLOG  $\Rightarrow$  eval-binding

Problem? Not efficient: (

Commitment and verification time linear in degree  $d$ . Won't work for us later...

# KZG Polynomial Commitments

↑

~ PCS using **Pairings**

← assume  $(p, \mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T, g_1, g_2, e)$

is an asymmetric bilinear group.

Denote  $g_T = e(g_1, g_2)$ .

[Kate-Zaverucha-Goldberg 2010]

$O_d(1)$  commitment,  $O_d(1)$  verification time!

Constructed as follows:

• Setup( $1^\lambda, d$ ):

- Sample  $\alpha \xleftarrow{\$} \mathbb{Z}_p$ . ← "powers of  $\alpha$  in exponent"

- Denote  $u_i = g_1^{\alpha^i}$  for  $i \in \{0, \dots, d\}$

$$v = g_2^\alpha$$

- Output  $pp = ((u_i)_i, v)$

( $\alpha$  is secret to the committer) ←

Called "Trusted" Setup. Trusted to not leak  $\alpha$

• Commit( $((u_i)_i, v), f$ ):

- Output  $c \leftarrow g_1^{f(\alpha)} = \prod_{i=0}^d u_i^{f_i}$

evaluate  $f$  at  $\alpha$  in the exponent using  $u_i$

• Open( $((u_i)_i, v), f, z$ ):

- Compute  $h(x) = \frac{f(x) - f(z)}{x - z}$

why is this a polynomial?

- Output  $\pi \leftarrow g_1^{h(\alpha)} = \prod_i u_i^{h_i}$

• Verify  $((u_i)_i, v), c, z, y, \pi$ :

- Output 1 iff  $e\left(\pi, \frac{v}{g_2^z}\right) = e\left(\frac{c}{g_1^y}, g_2\right)$

Correctness.  $e\left(\pi, \frac{v}{g_2^z}\right) = e\left(g_1^{h(\alpha)}, \frac{g_2^\alpha}{g_2^z}\right) = e\left(g_1^{\frac{f(\alpha)-f(z)}{\alpha-z}}, g_2^{\alpha-z}\right) = g_2^{f(\alpha)-y}$   
 $\parallel$   
 $e\left(g_1^{f(\alpha)-y}, g_2\right) = e\left(\frac{c}{g_1^y}, g_2\right)$  ✓

Eval. Binding. Requires new assumption:  $\epsilon$ -Bilinear Strong Diffie-Hellman ( $\epsilon$ -BSDH)

informally, given  $(g_1, g_1^\alpha, g_1^{\alpha^2}, \dots, g_1^{\alpha^t}, g_2^\alpha)$ ,  
 hard to compute constant  $\gamma \neq \alpha$  and  $g_1^{\frac{1}{\alpha+\gamma}}$

Suppose  $\exists A$  that breaks eval. binding.

i.e.,  $A(pp) \rightarrow (c, z, y, \pi, y', \pi')$  s.t. ① Verify  $(pp, c, z, y, \pi) = 1$ , and  
 ② Verify  $(pp, c, z, y', \pi') = 1$

①  $\Rightarrow e(\pi, v/g_2^z) = e(c/g_1^y, g_2) \Rightarrow \pi^{\alpha-z} \cdot g_1^y = c$

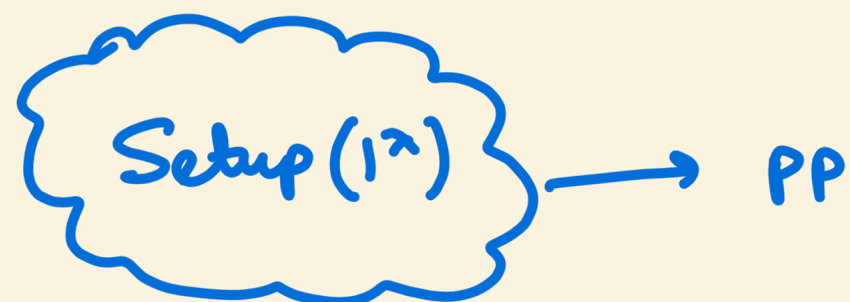
②  $\Rightarrow e(\pi', v/g_2^z) = e(c/g_1^{y'}, g_2) \Rightarrow (\pi')^{\alpha-z} \cdot g_1^{y'} = c$

$\Rightarrow (\pi/\pi')^{\frac{1}{y'-y}} = g_1^{\frac{1}{\alpha-z}}$

So, reduction to  $\epsilon$ -BSDH outputs  $\gamma = -z$  and  $e\left((\pi/\pi')^{\frac{1}{y'-y}}, g_2\right)$

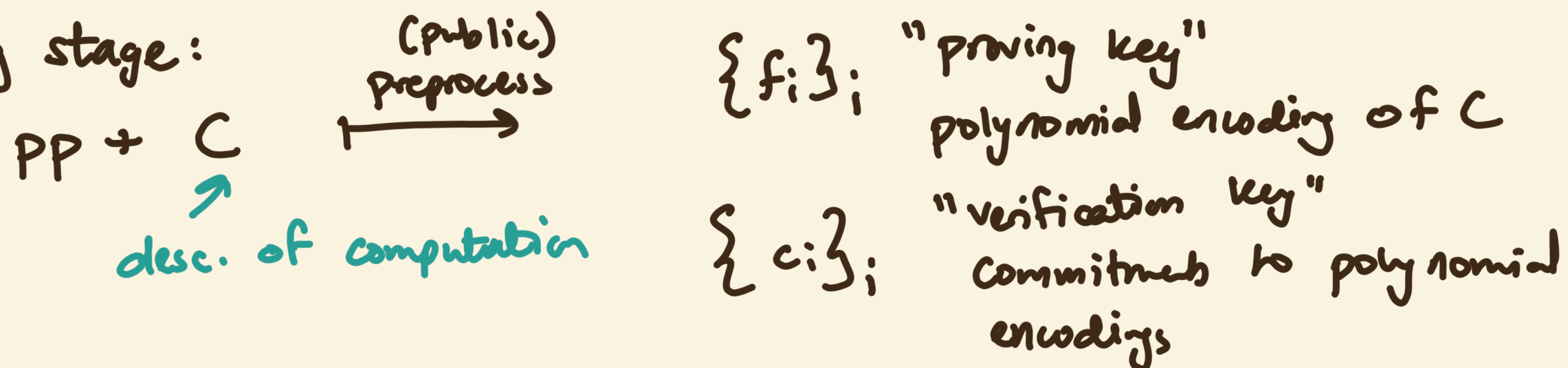
# Building Efficient SNARGs/SNARKs In Practice

- Trusted Setup



performed by trusted party or multi-party computation

- Preprocessing stage:



- (P,V) system : Poly IOP + PCS

One way to describe computation is using arithmetic circuits. ← more on this next class.

We consider NP-relations indexed by arithmetic circuits:

$$R_C = \{ (x, w) \mid C(x, w) = 0 \}$$

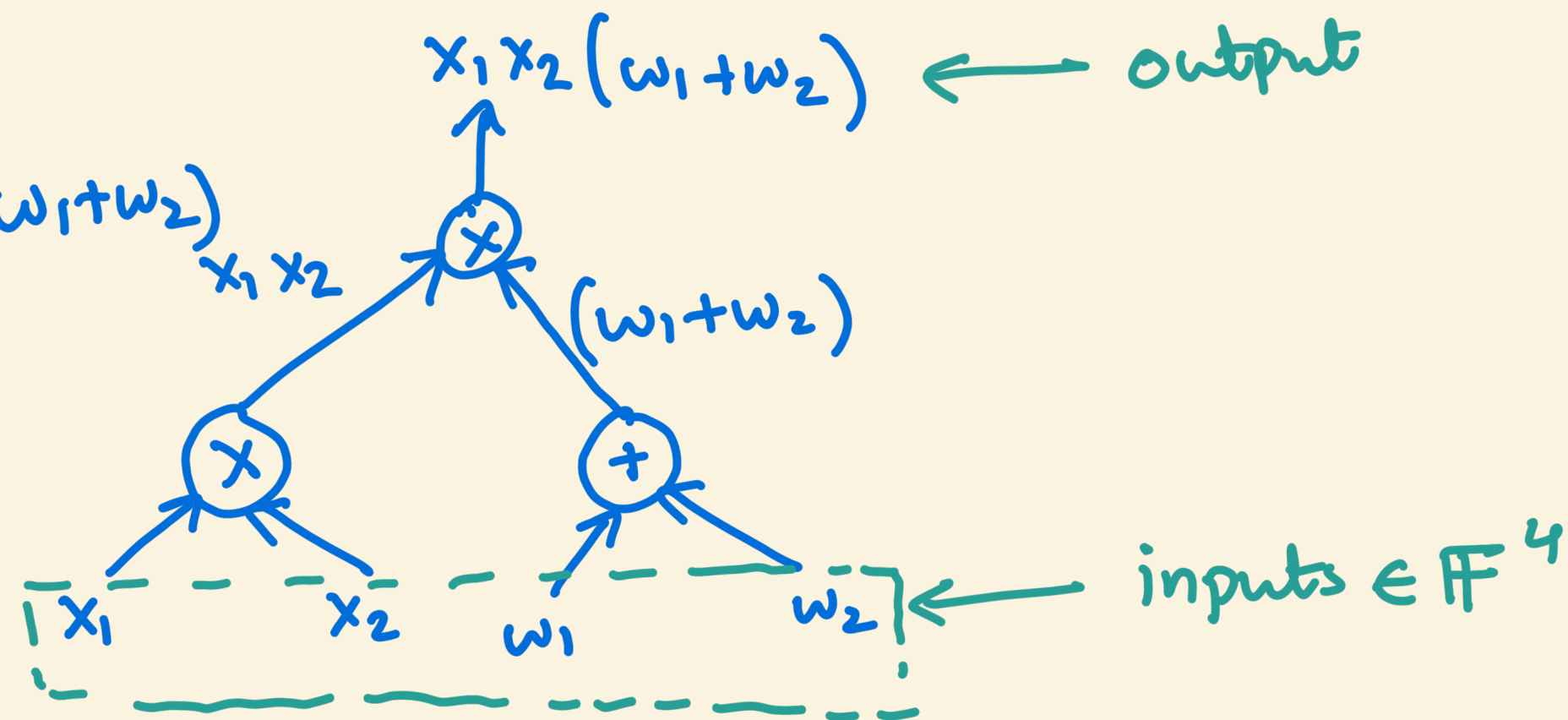
# Arithmetic Circuits (a computational model)

Directed acyclic graph where each vertex/node is an addition/multiplication gate with input arity 2 and output arity 1. The edges (wires) take on values in a specified field  $\mathbb{F}$ .

(fan-in) (fan-out)

Wires must obey constraints defined by the gates and direction of edges.

E.g. circuit that  
computes  $x_1 x_2 (w_1 + w_2)$   
given inputs  
 $(x, w) \in \mathbb{F}^{2+2}$



# Defining SNARGs (for AC)

Tuple of eff. algorithms  $\text{SNARG} = (\text{Setup}, \text{Preprocess}, P, V)$ :

1.  $\text{Setup}(1^\lambda) \rightarrow \text{pp}$
2.  $\text{Preprocess}(\text{pp}, C) \rightarrow (\text{pk}, \text{vk})$   
     $\swarrow$  proving key  
     $\nwarrow$  arithmetic circuit  
     $\uparrow$  verification key
3.  $P(\text{pk}, \kappa, \omega) \rightarrow \pi$   
     $\swarrow$  instance  
     $\nwarrow$  witness  
     $\leftarrow$  succinct
4.  $V(\text{vk}, \kappa, \pi) \rightarrow 0/1$

A SNARG must satisfy the following properties:

**Completeness.**  $\forall C, (\kappa, \omega) \in R_C, \Pr \left[ V(\text{vk}, \kappa, \pi) = 1 \mid \begin{array}{l} \text{pp} \leftarrow \text{Setup}(1^\lambda) \\ (\text{pk}, \text{vk}) \leftarrow \text{Preprocess}(\text{pp}, C) \\ \pi \leftarrow P(\text{pk}, \kappa, \omega) \end{array} \right] \geq 1 - \text{negl}(\lambda)$

**Soundness.**  $\forall \kappa \notin d(R_C) := \{ \kappa \mid \exists \omega \text{ s.t. } (\kappa, \omega) \in R_C \}, \forall \text{PPT } P^*$

$\Pr \left[ V(\text{vk}, \kappa, \pi) = 1 \mid \begin{array}{l} \text{pp} \leftarrow \text{Setup}(1^\lambda) \\ (\text{pk}, \text{vk}) \leftarrow \text{Preprocess}(\text{pp}, C) \\ \pi \leftarrow P^*(\text{pp}, \text{pk}, \kappa) \end{array} \right] \leq \text{negl}(\lambda)$

Succinctness.  $|\pi| \in o(|w|)$  ← succinct proof

$|v| \in O(|x|) + o(|w| + |c|)$  ← succinct runtime

Non-interactive.  $(p, v)$  is non-interactive.